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Down in the DUNGEON



DON GREER 77

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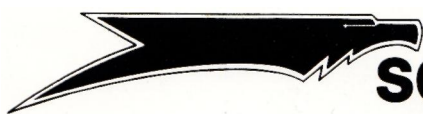
Down in the DUNGEON

GREER, STERN

Squadron/Signal Publications

Down in the DUNGEON

By
Don Greer
Rob Stern



squadron/signal publications

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For Donald and Michale

Dungeons have probably always been. However, during recent recorded history mankind has gone to great lengths to deny their very existence. Indeed, creating a whole school of study under the genre of science in order to banish the mere suspicion of the truth — that Dungeons, and our worse fears, do actually exist.

Dungeons ruled by Demons and inhabited by Dragons were first stumbled upon and explored by a few adventurous people about ten years ago. Word of their discovery was ignored by the press because it was at first sketchy and seemingly impossible. Those early brave explorers, or Adventurers as they became known, were usually ill-prepared both physically and mentally for the pitiless perils encountered in the depths of their discovery. Some did not return from the depths and others vowed never to descend again. It was only slowly that word leaked out of the fabulous wealth and fantastic adventure to be found in a Dungeon. Before long, however, small bands of adventurous people all over the world were searching out and descending into long forgotten Dungeons that had been sealed up for hundreds, sometimes thousands of years.

We stumbled upon Zarakan's Dungeon quite by accident while on a camping trip in the Southwestern United States. The following are some friends, enemies and situations we encountered while briefly exploring a small section of Zarakan's lair.

Don Greer
Rob Stern
Carrollton, Texas
1981

ZARAKAN'S DUNGEON





THE GUARDIAN



THE ENTRANCE





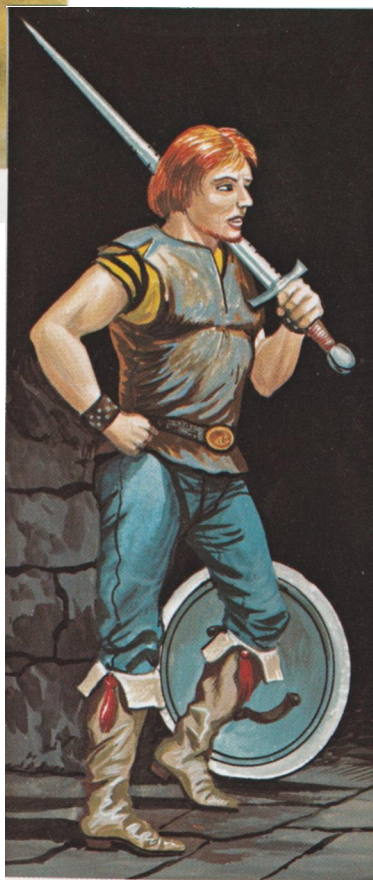
SIR JAMES THE ROYAL GNOME



ELIZUR THE CLERIC



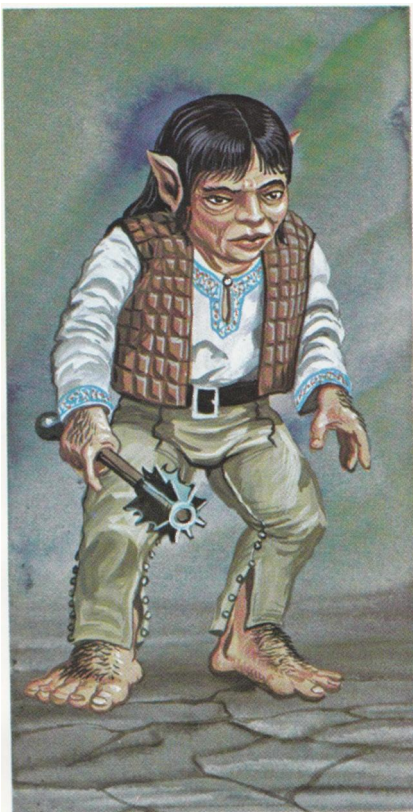
BENINU THE HALFLING



SIR MICHALE



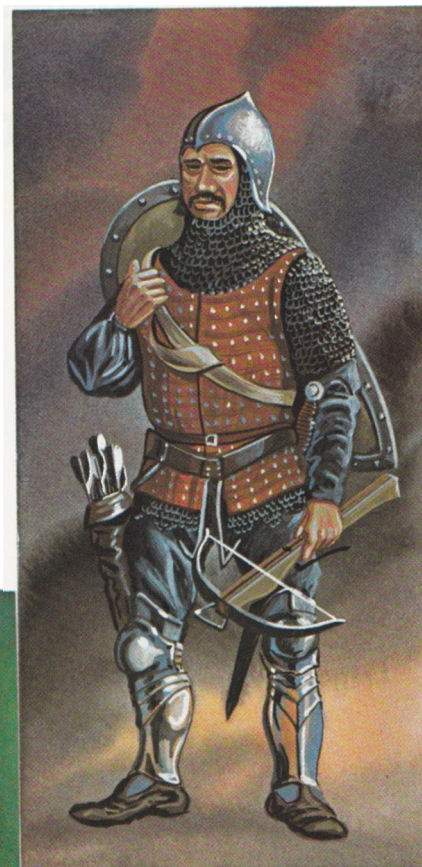
JAZID THE ELF



BEOR THE HOBBIT



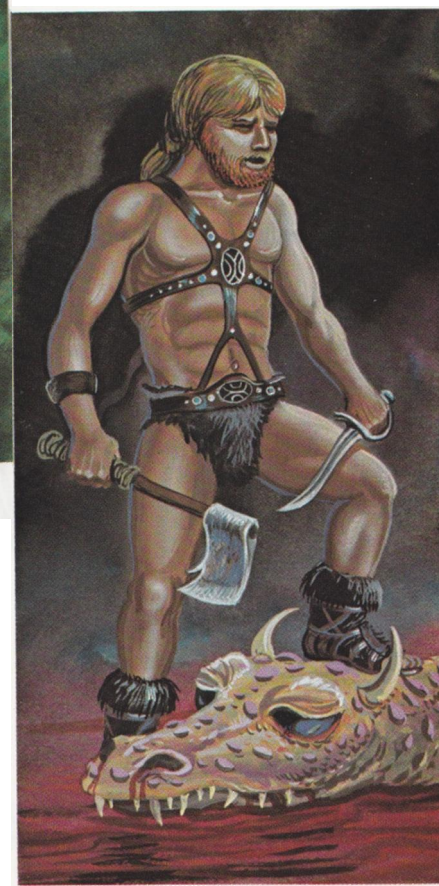
MAGUS THE WIZARD



**PHILLIPPE
THE WARRIOR**



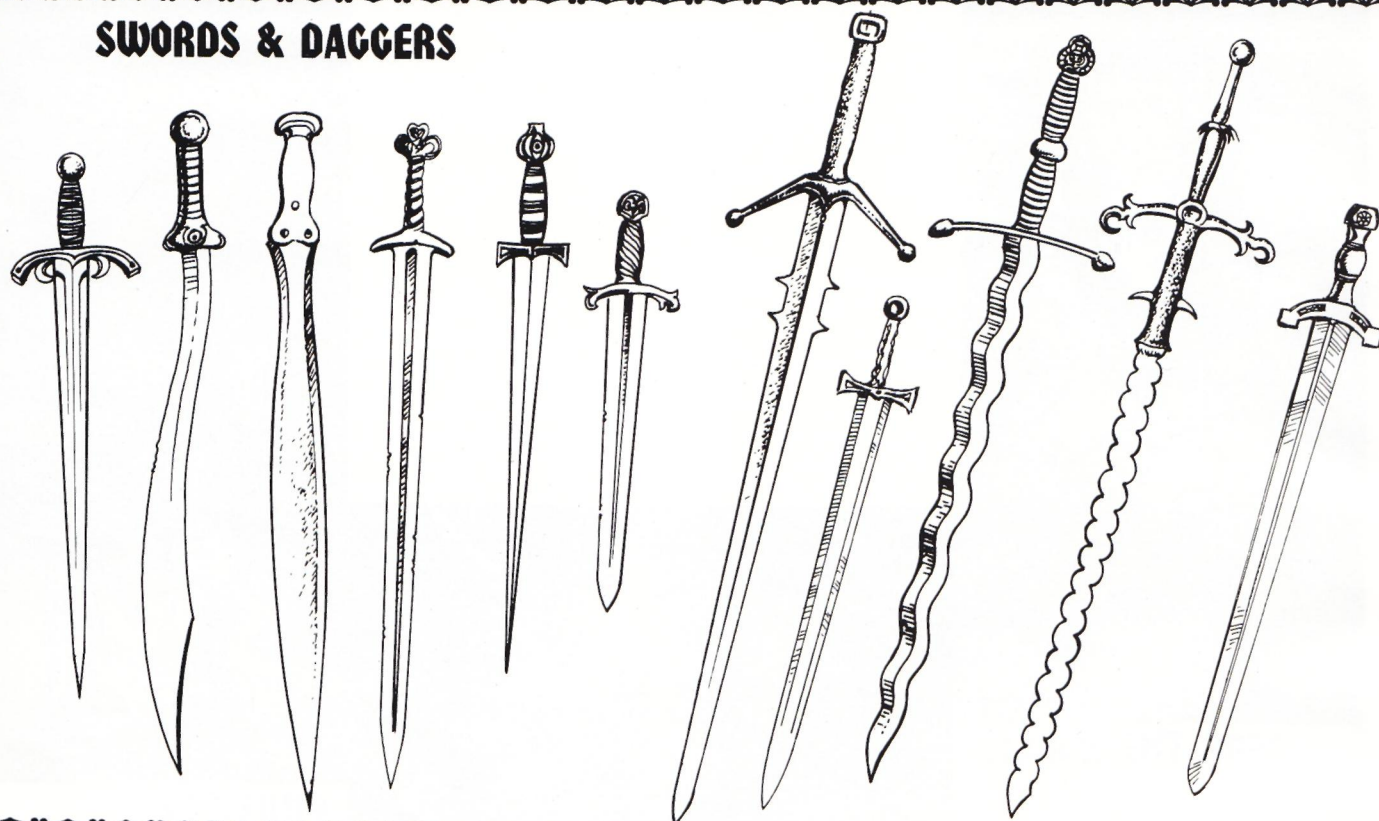
JASON THE THIEF



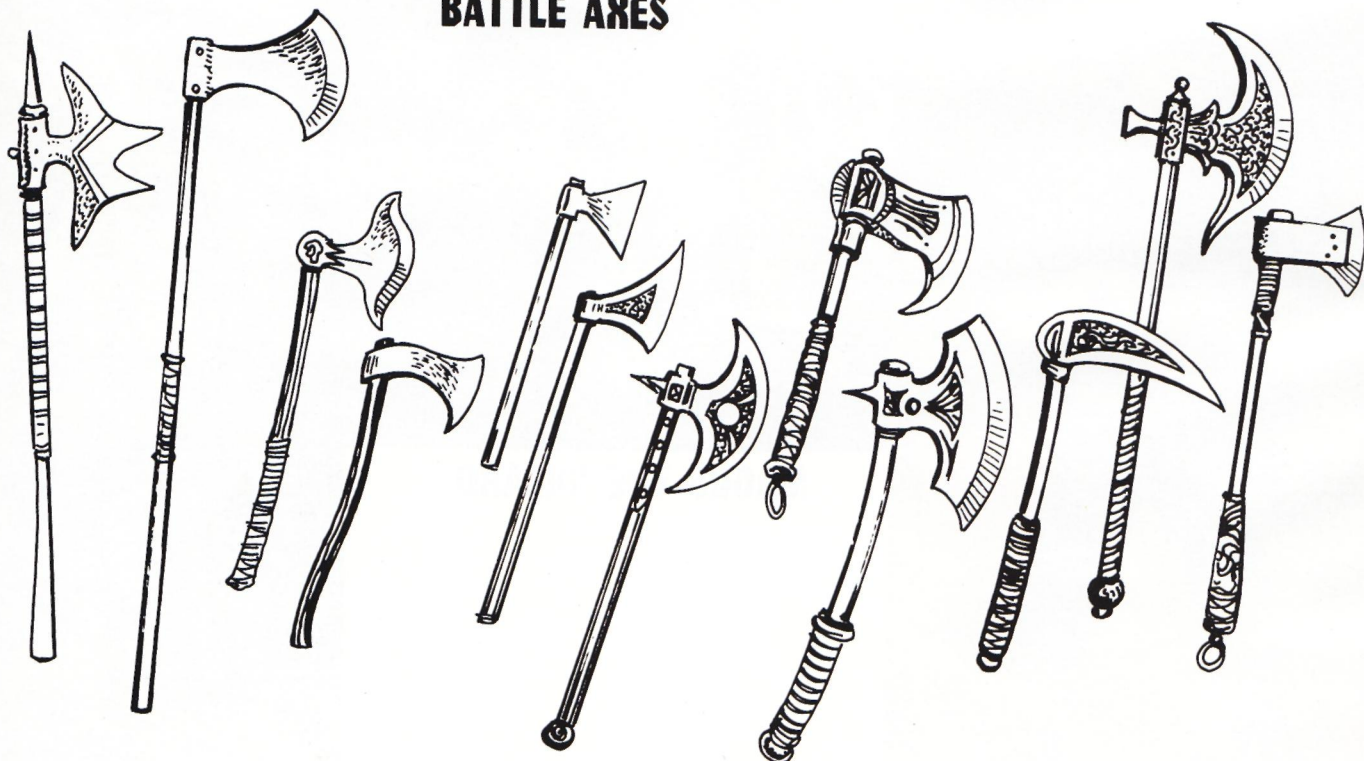
IVAN TOR

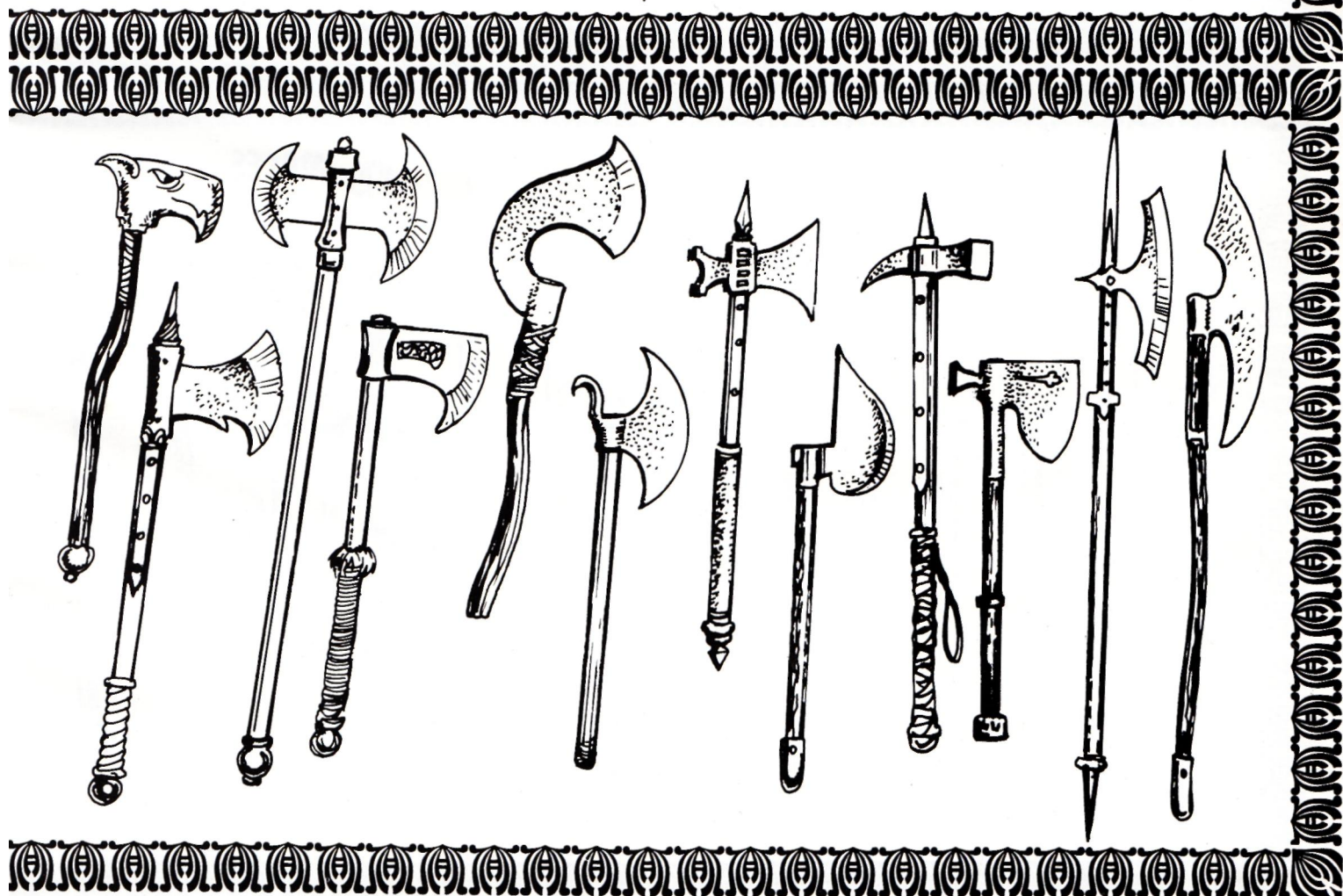
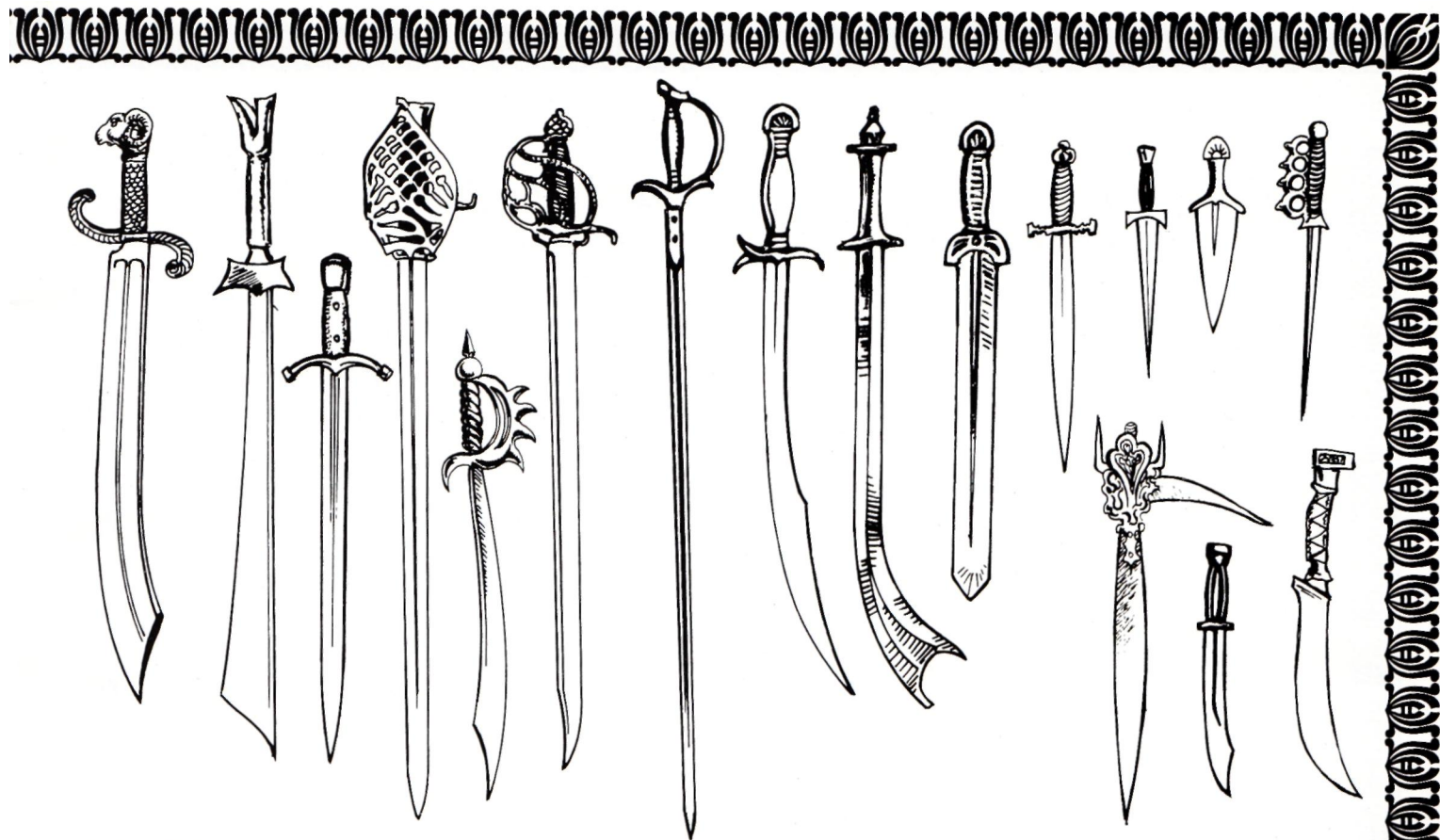
ZARAKAN'S ARMORY

SWORDS & DAGGERS



BATTLE AXES

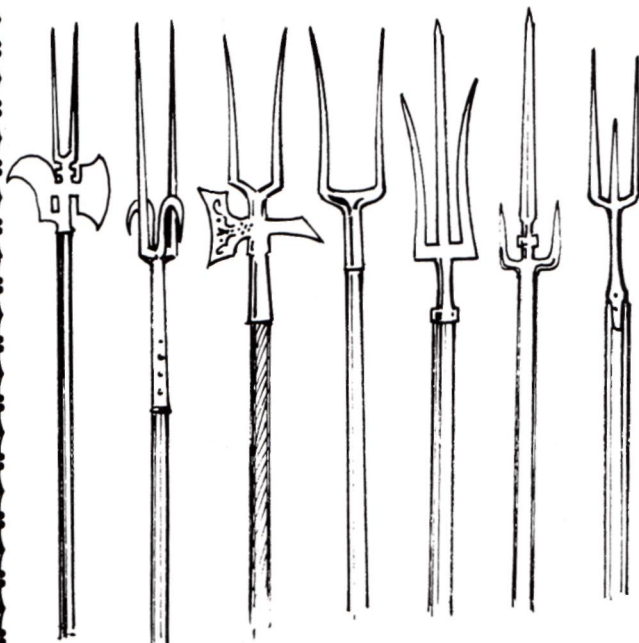




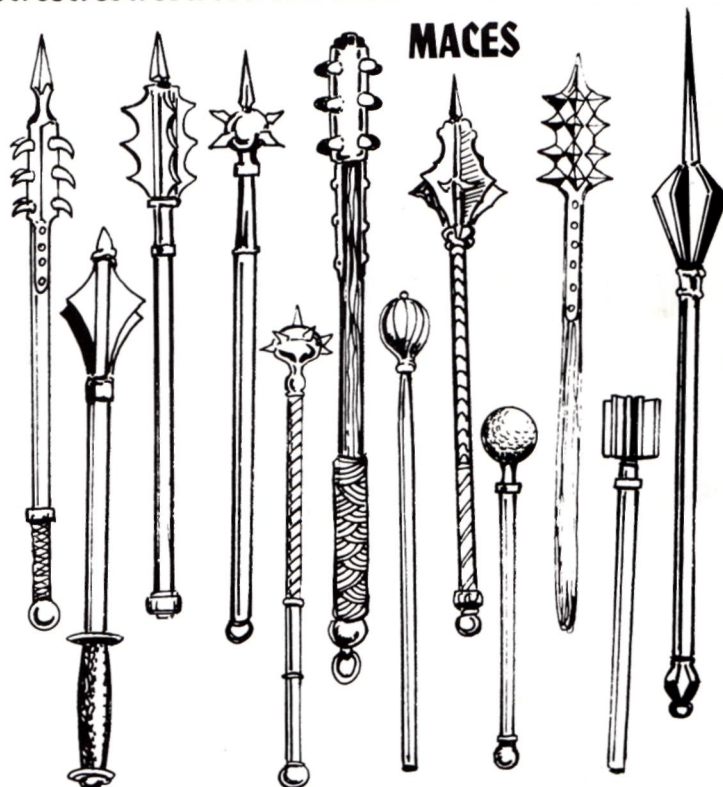
POLE ARMS

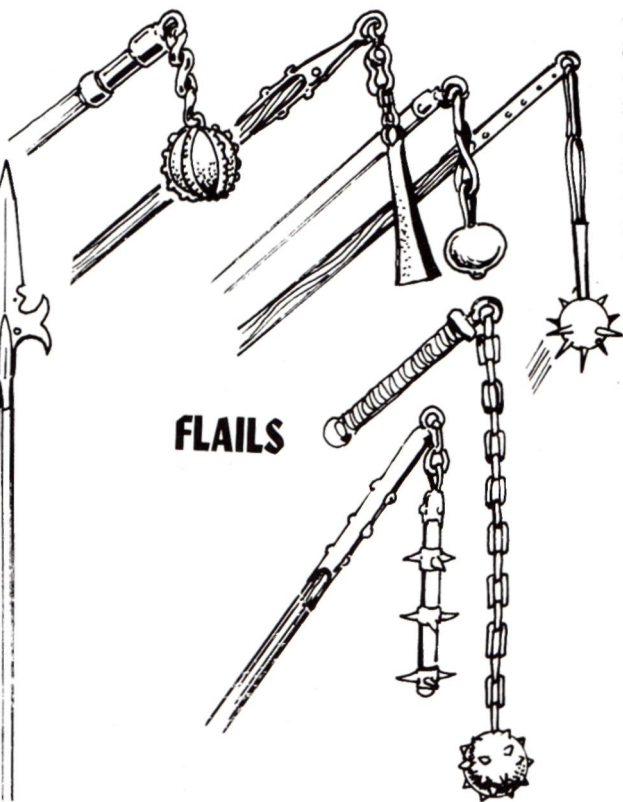
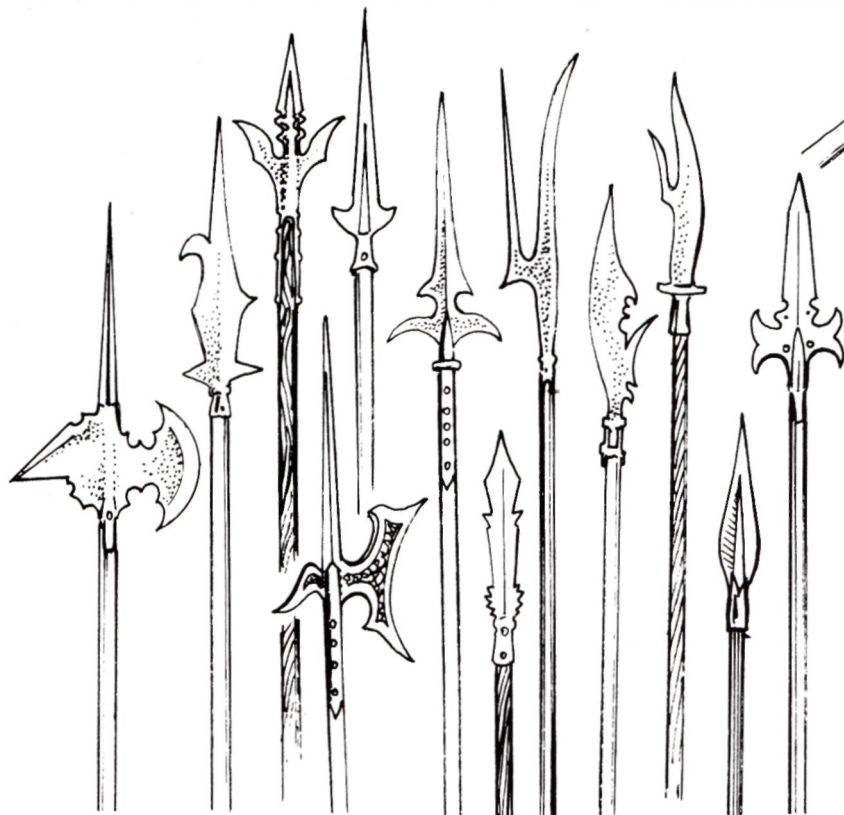


MILITARY FORKS



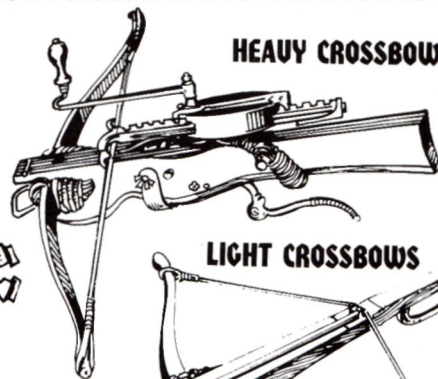
MACES



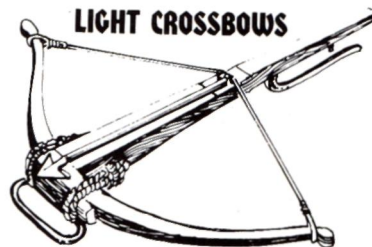


FLAILS

WAR HAMMERS

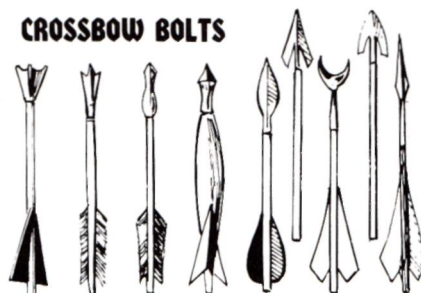


HEAVY CROSSBOWS



LIGHT CROSSBOWS

CROSSBOW BOLTS



KEEPER OF THE GATE



SOME DO NOT RETURN



THE PRIEST





EVIL SORCERER



WIZARD WITH LIZARD

THE ASSASSIN

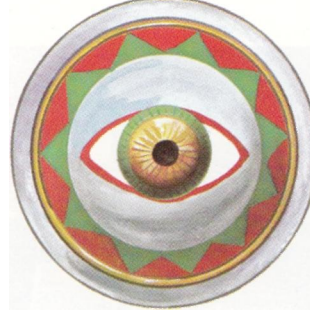




**ORCS OF THE
BLOODY HAND**



**ORCS OF THE
WHITE HAND**



**ORCS OF
THE EYE**



**ORCS OF
KAM-BUEL**

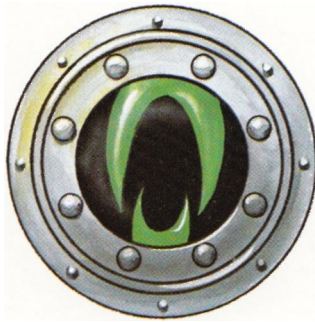


ORC MAIDEN WARRIOR

ORC ON WAR PIG



**ORCS OF THE
KAM-ROONE**



**ORCS OF THE
GREEN FANG**



**ORCS OF THE
BLACK TUNNEL**



**ORCS OF THE
RED RUNES**



ORC WAR PARTY

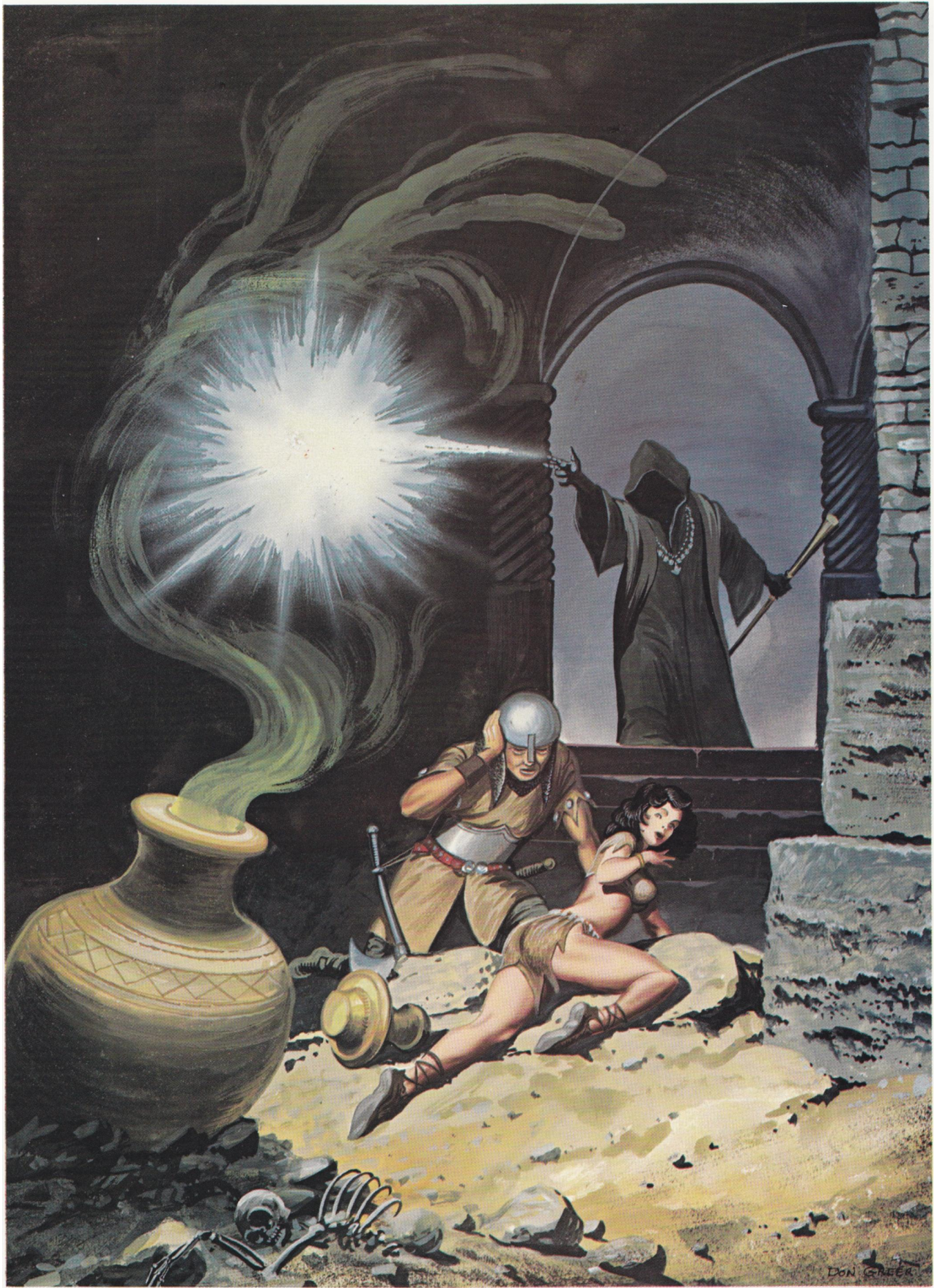
GOBLINS



SKELETON WARRIOR



THE SLEEP SPELL



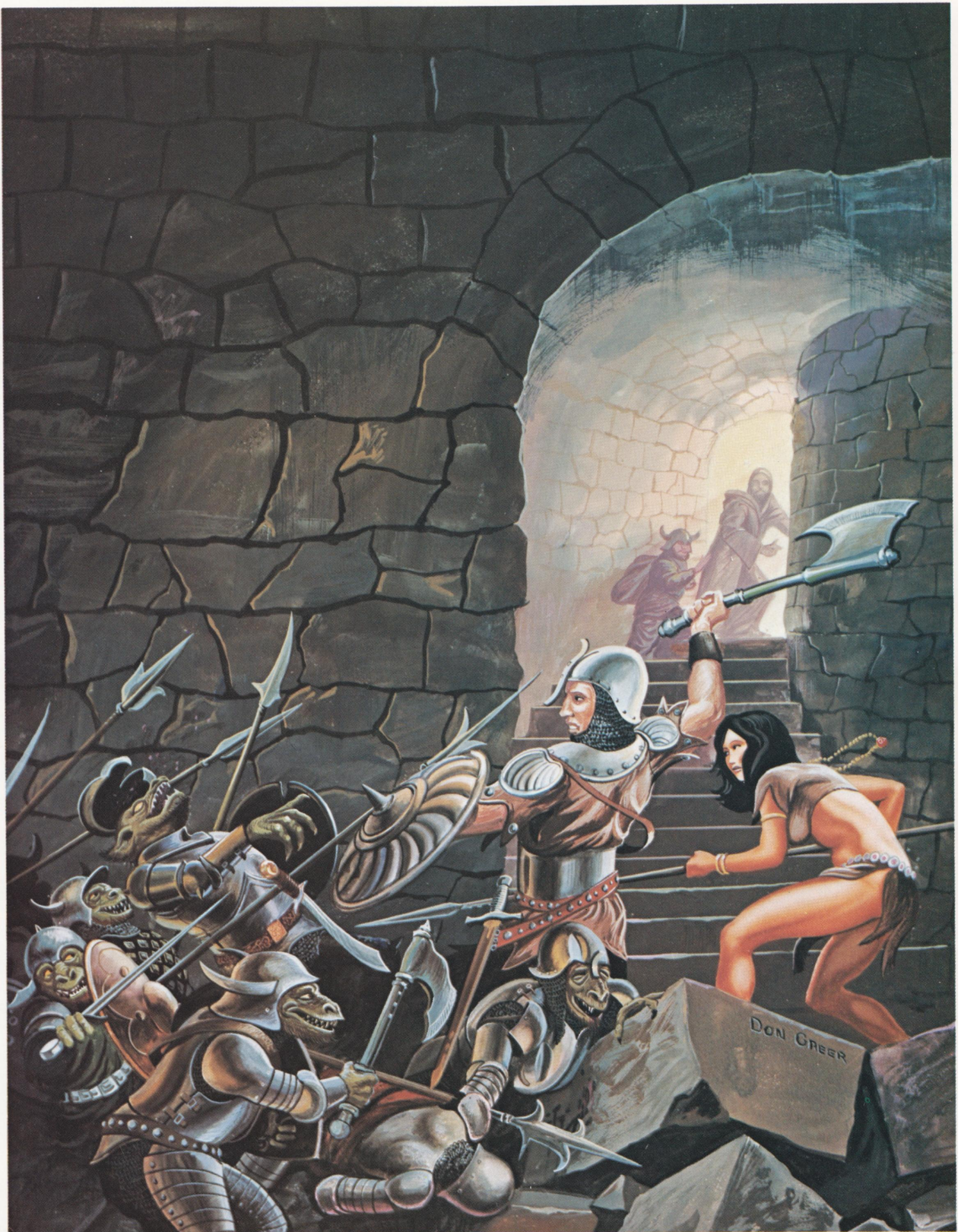


DON GREER

CARCOYLE GUARDING THE CHAMBER OF DECISION

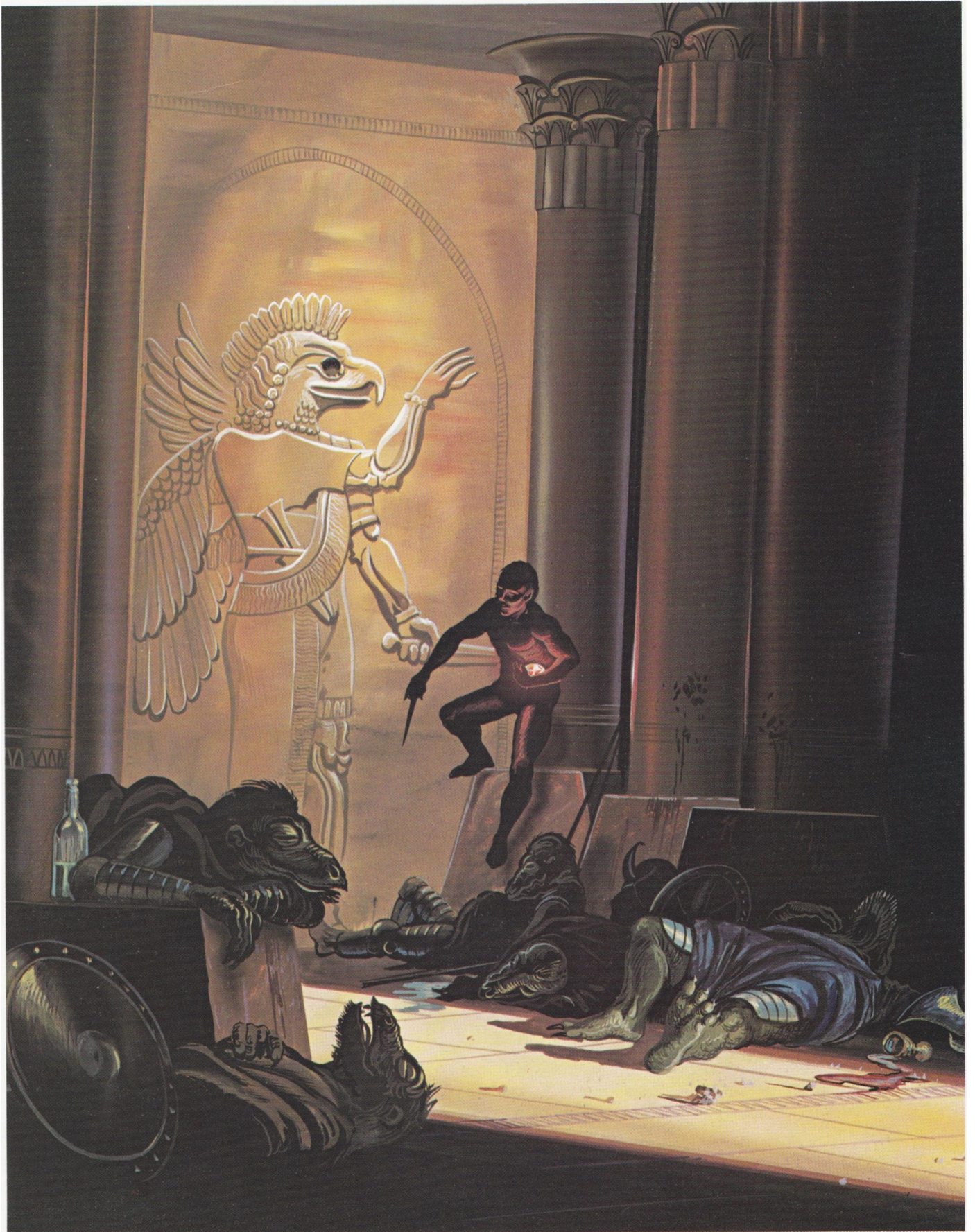


MAN-ORCS AT WAR



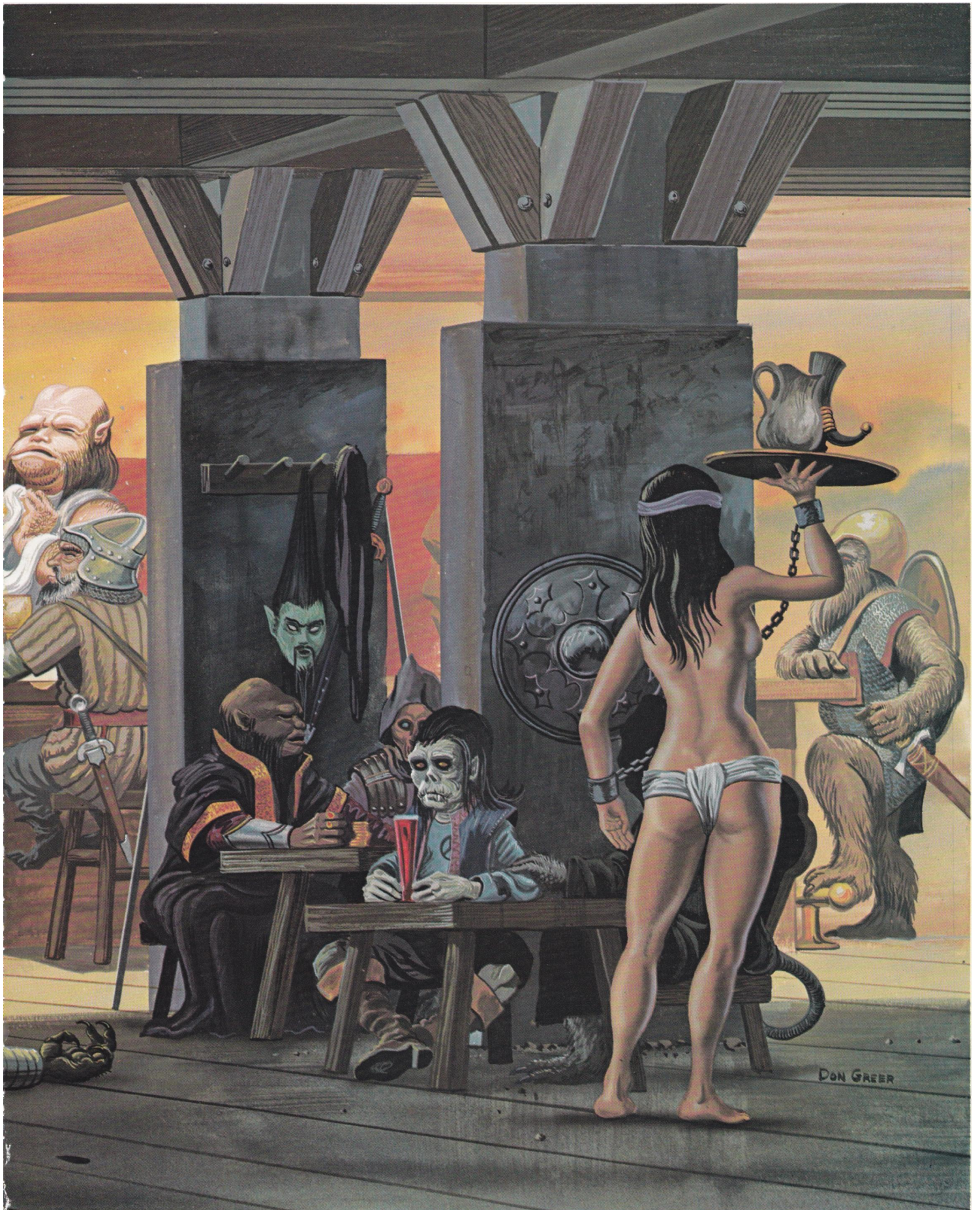
MAN-ORCS AT PLAY

GUARDIANS OF THE TEMPLE





NEUTRAL GROUND



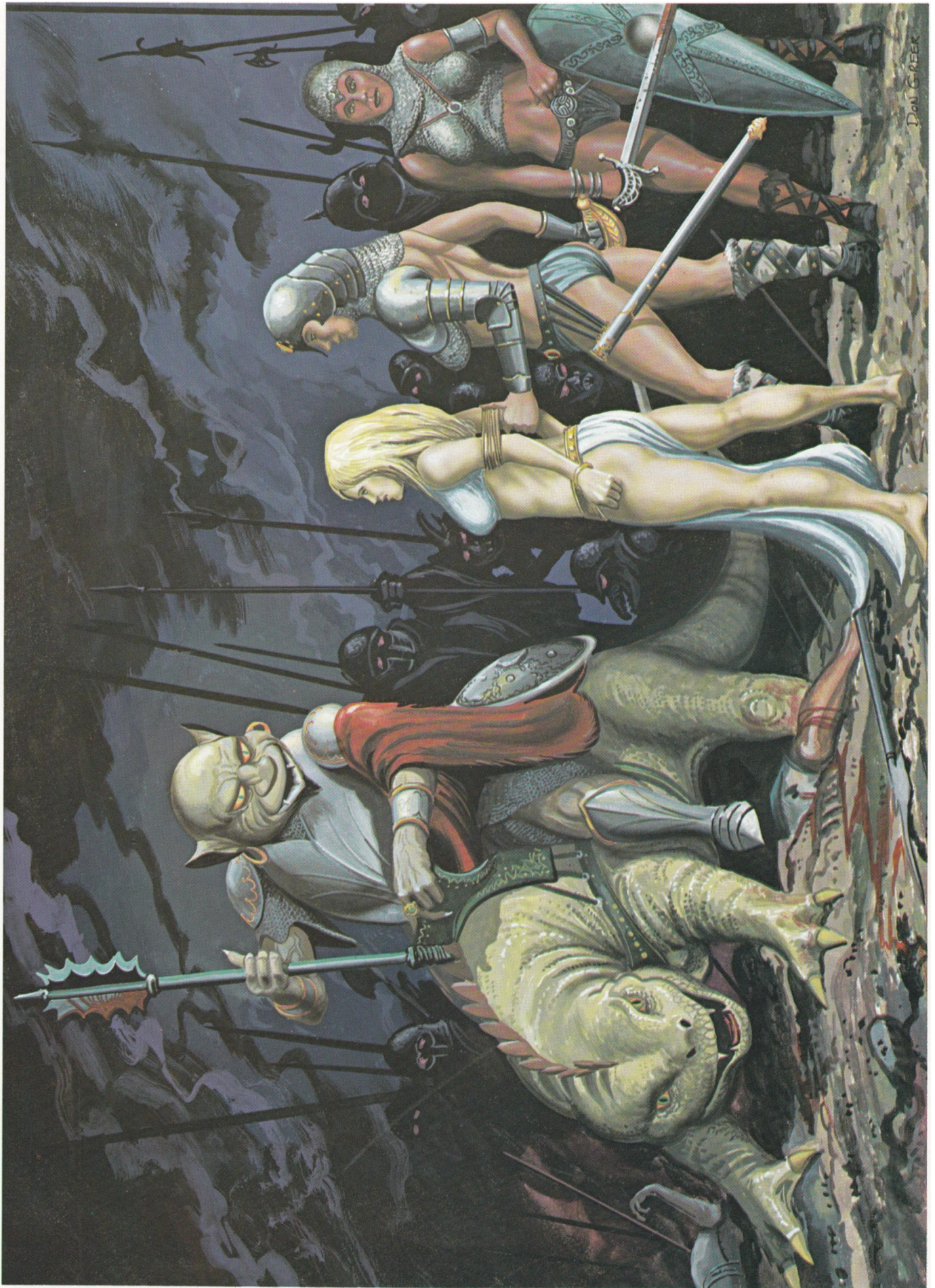
BE OF GOODLY ORDER

REPTILICUS



THE TRAP DOOR





THE SPOILS

THE RESCUE



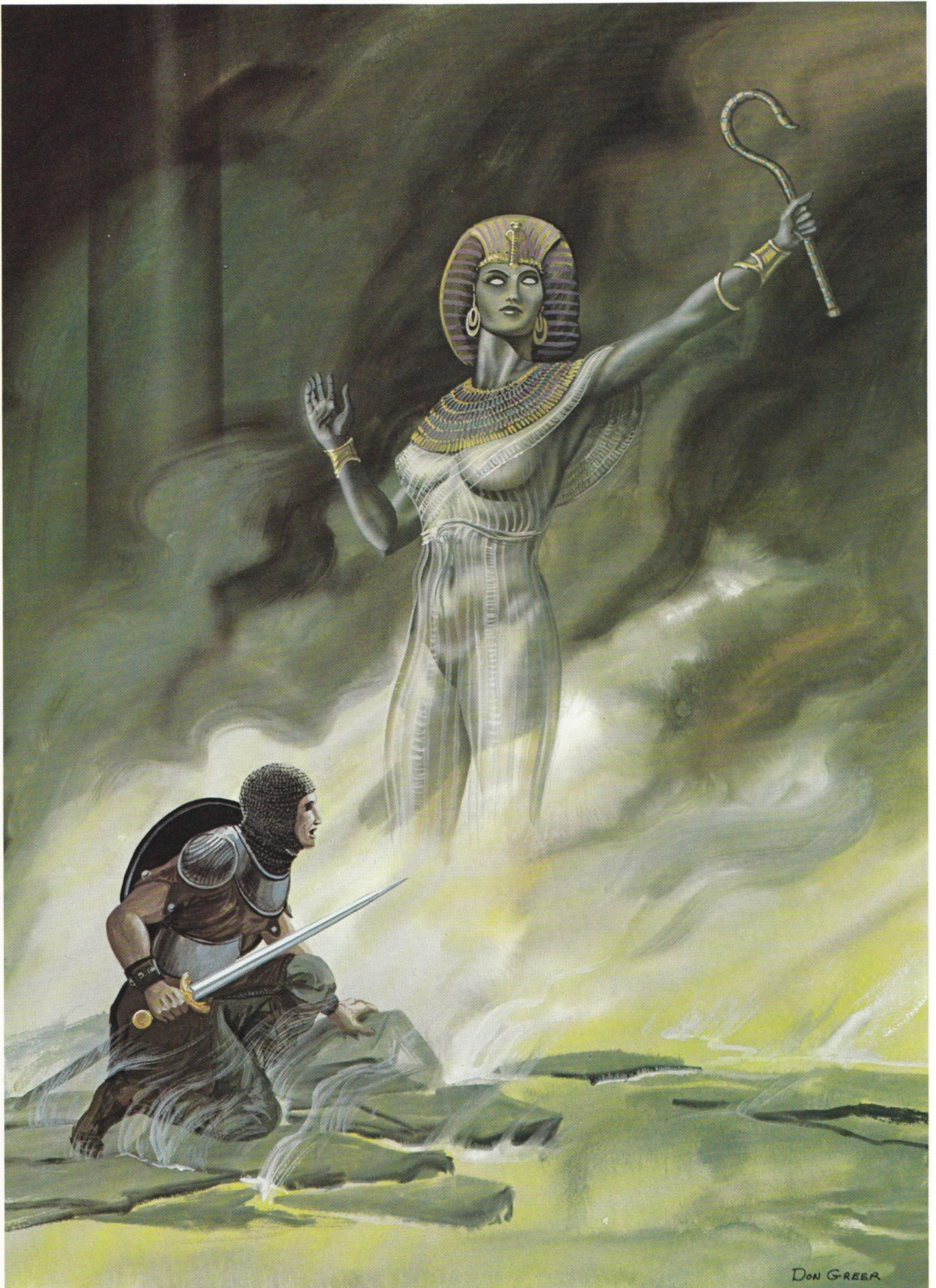
FIRE LIZARDS



THE WEREBEAR



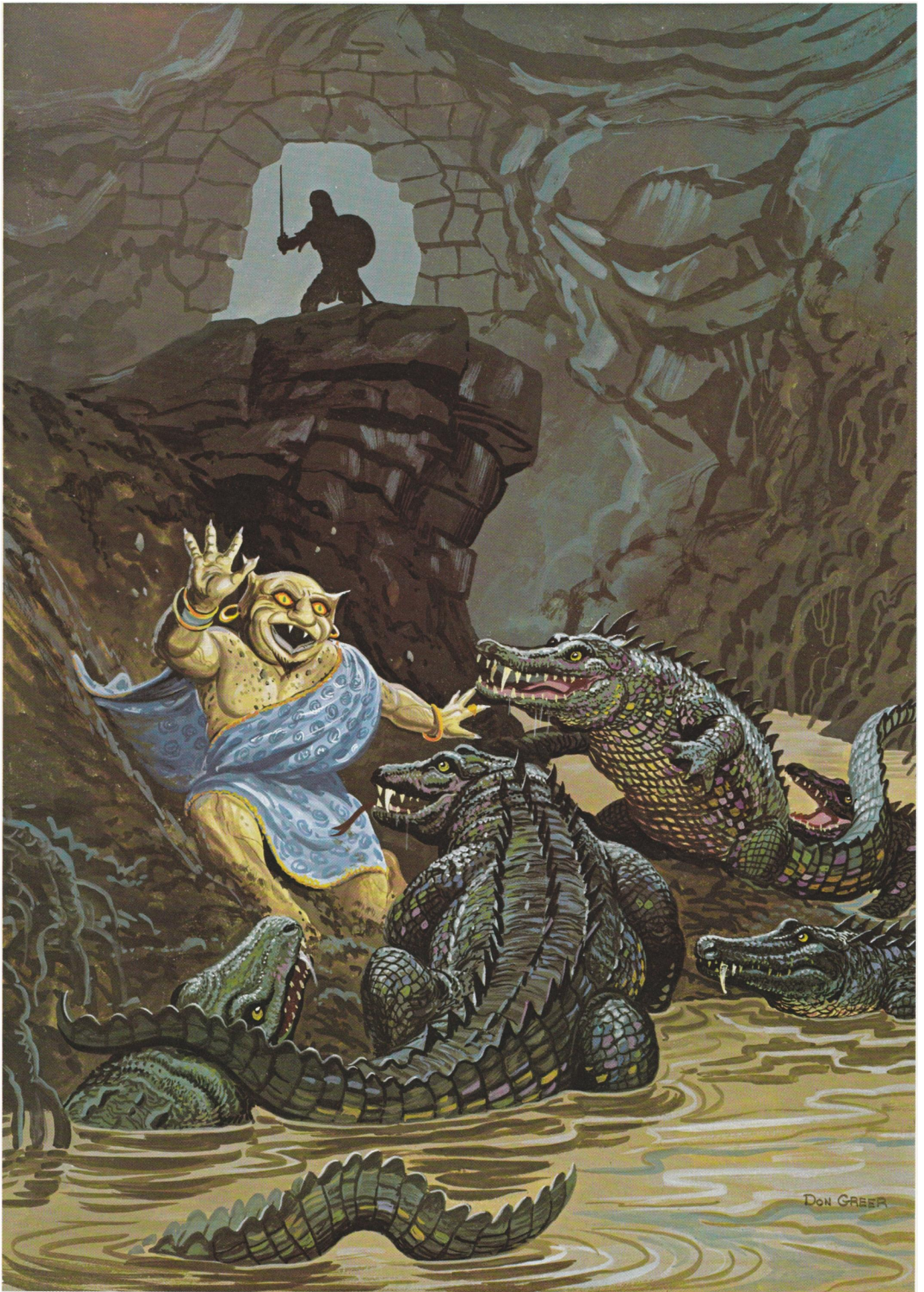
THE EMERALD GODDESS



THE CHANGELING



THE PIT



DON GREER

DUNGEON DENIZENS



THE UNDEAD



ORC



**MAN-ORC
CAPTAIN OF HUNDREDS**



ANDOL



MALICK

DON GREER



ATTACK OF THE UNDEAD

FEMALE ADVENTURERS



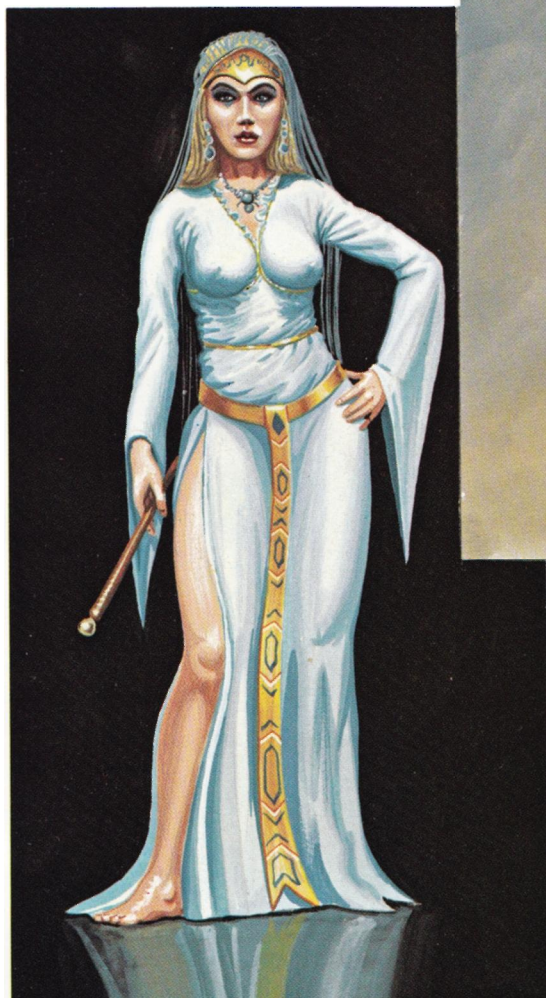
**CANDACE
THE CLERIC**



LADY DIANE



JEMUEL THE MAGIC USER



**JUDITH
THE SORCERESS**



TAMAR THE THIEF



WAR OF THE WIZARDS



**LAW
OF THE
DUNGEON**

**EAT
AND BE
EATEN**

THE FISHERMAN



THE GIANT TOAD

THE SUCCUBUS



THE PRINCE

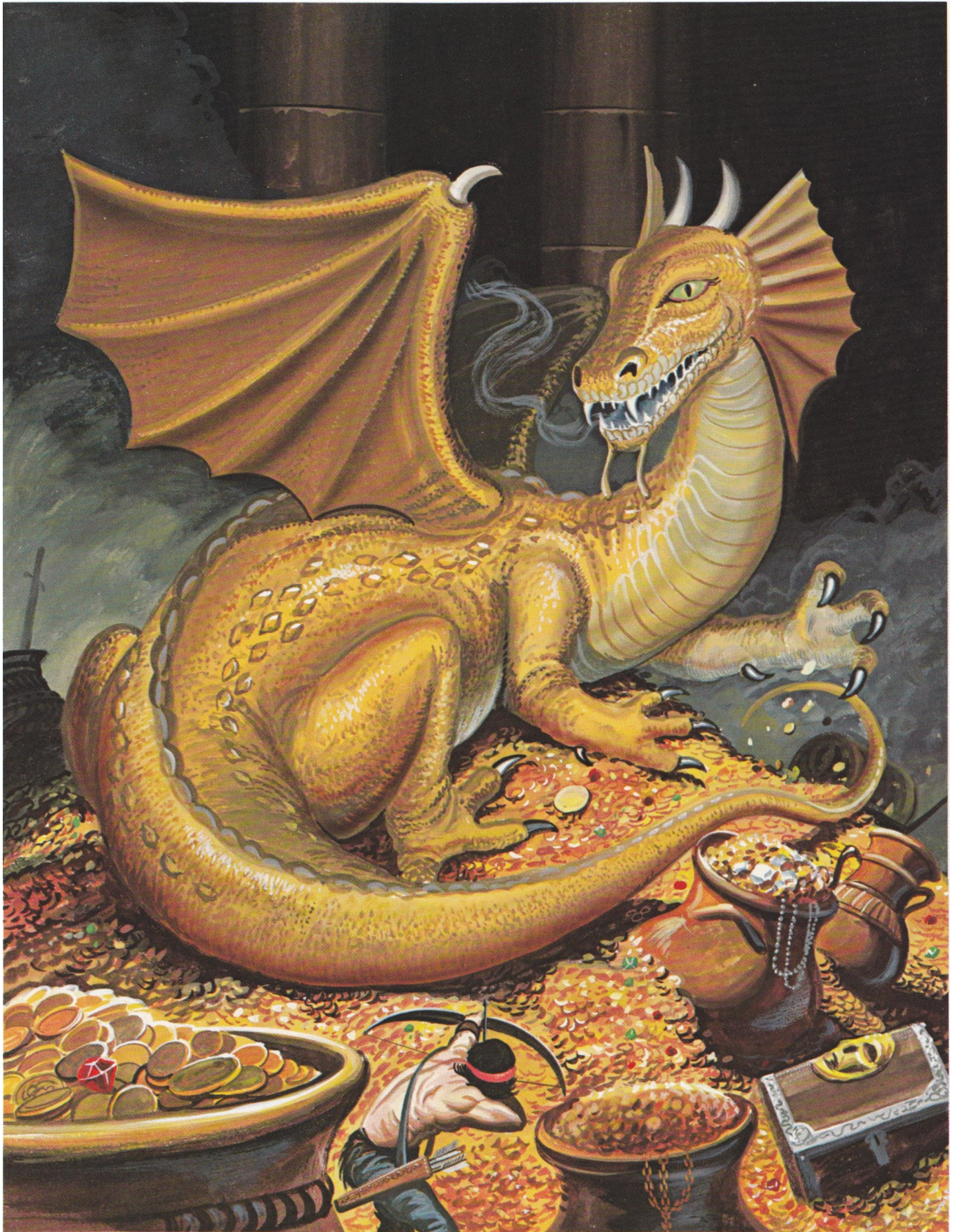


TAKING THE BAIT

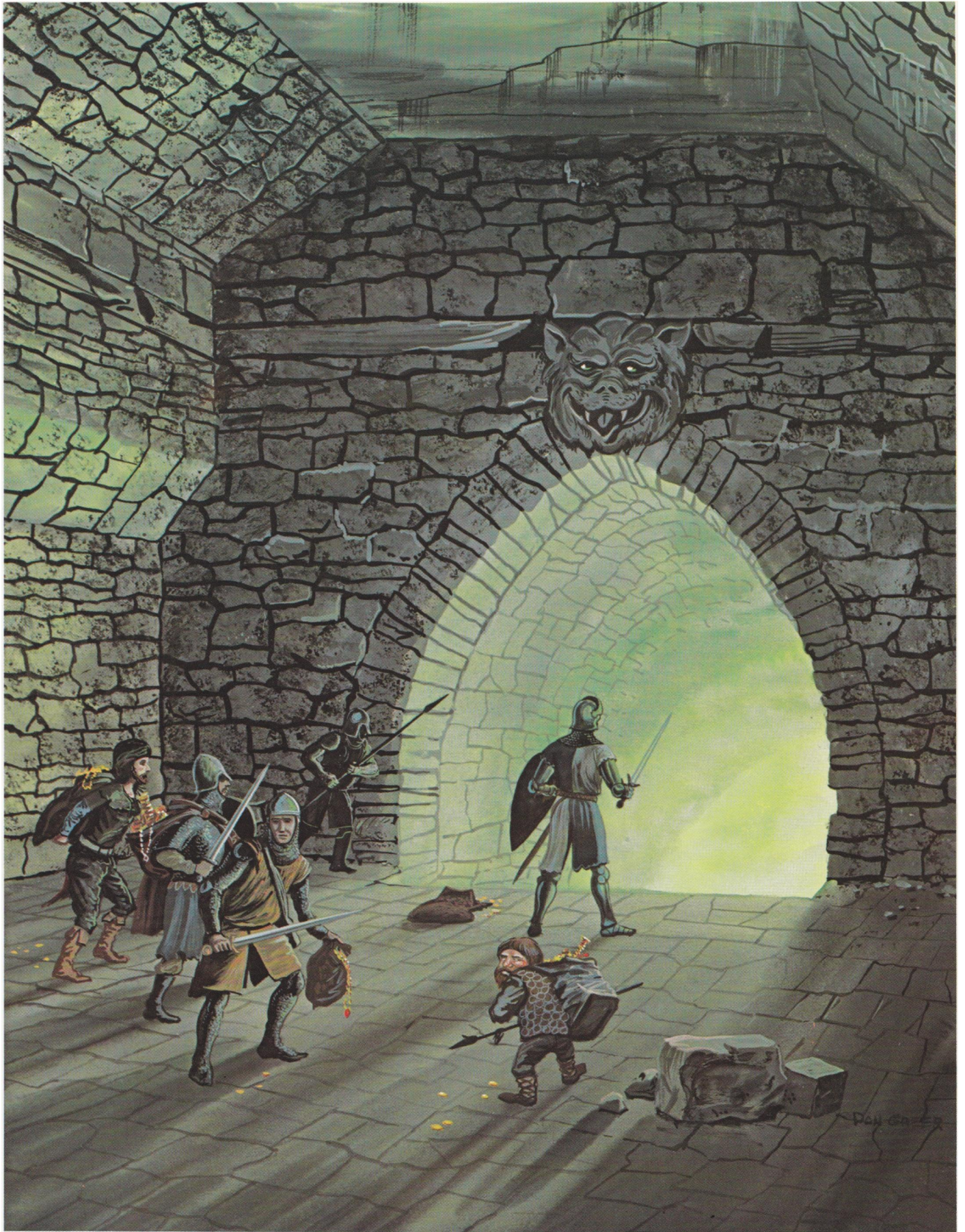


DON GREER

THE GOLDEN DRAGON



NO EXIT





DON GREER

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